# Simulating intergalactic quasar scintillation

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# ABSTRACT

Intergalactic scintillation of distant quasars is sensitive to free electrons and therefore complements  $Ly\alpha$  absorption-line experiments probing the neutral intergalactic medium (IGM). We present a new scheme to compute IGM refractive scintillation effects on distant sources in combination with adaptive mesh refinement cosmological simulations. First, we validate our model by reproducing the well-known interstellar scintillation (ISS) of Galactic sources. The simulated cosmic density field is then used to infer the statistical properties of intergalactic scintillation. Contrary to previous claims, we find that the scattering measure of the simulated IGM at z < 2 is  $(SM_{equ}) = 3.879$ , i.e. almost 40 times larger than that for the usually assumed smooth IGM. This yields an average modulation index ranging from 0.01 ( $\nu_s = 5 \text{ GHz}$ ) up to 0.2 ( $\nu_s = 50 \text{ GHz}$ ); above  $\nu_s \gtrsim 30 \text{ GHz}$  the IGM contribution dominates over ISS modulation. We compare our model with data from a  $0.3 \le z \le 2$  quasar sample observed at  $\nu_{obs} = 8.4$  GHz. For this high-frequency (10.92  $\leq v_s \leq 25.2$ ), high-galactic-latitude sample ISS is negligible, and IGM scintillation can reproduce the observed modulation with a 4 per cent accuracy, without invoking intrinsic source variability. We conclude by discussing the possibility of using IGM scintillation as a tool to pinpoint the presence of intervening high-z groups/clusters along the line of sight, thus making it a probe suitably complementing Sunyaev–Zel'dovich data recently obtained by Planck.

Key words: intergalactic medium.

#### **1 INTRODUCTION**

Scintillation is an optical effect arising when light rays emitted by a compact source pass through a turbulent ionized medium. As the local value of the refraction index varies altering the wave phase, this can lead to geometrical or physical optics effects, such as image distortion or displacement, formation of multiple images or a variation of the radiation intensity. This physical process has been extensively studied for optical radiation seen by a ground telescope through the atmosphere and radio waves, i.e. the so-called interstellar scintillation (ISS), in which a pulsar is observed through the turbulent interstellar medium (ISM) of the Galaxy. These studies have allowed one to characterize the spatial distribution of the Galactic ionized medium on a wide range of scales (e.g. Rickett, Lazio & Ghigo 2006); in addition, they have shown that the power spectrum of density irregularities in such a diffuse component has a power-law dependence on the wavenumber which resembles the one expected in the inertial range for a fully developed Kolmogorov turbulence (Armstrong, Cordes & Rickett 1981).

The intergalactic medium (IGM) is another cosmic component to which scintillation theory could be successfully applied to complement quasar absorption-line experiments probing the neutral component (Rauch 1998). However, it is now clear that most of the baryons in the low-redshift Universe reside in an elusive warm/hot ionized medium (WHIM): scintillation, together with X-ray observations, might then represent the optimal tool to infer the WHIM properties.

Additional motivations come from the recent theoretical and observational efforts that firmly established that the IGM is in a turbulent state. From the observational point of view, a direct way to measure the turbulence in the IGM is to look for velocity differences on the smallest spatial scales accessible to observations. To this aim, Rauch, Sargent & Barlow (2001) in a pioneering experiment used lensed guasars in order to observe adjacent C IV profiles in paired lines of sight (l.o.s.). According to their findings, velocity differences of  $\approx 5 \text{ km s}^{-1}$  on scales of 300 pc have been measured at redshift  $z \approx 2.7$ . Intriguingly, the inferred turbulent dissipation time-scale is compatible with that of turbulence injection by supernova feedback. This mechanism was investigated, among others, by Fangano, Ferrara & Richter (2007), who simulated a star-bursting analogue of a Lyman-break galaxy at  $z \sim 3$  to derive the absorption signatures of the wind environment. In Evoli & Ferrara (2011), we derived the turbulent Doppler parameter related to galactic feedback in the absorbers associated with progenitors of a  $10^{13}$  M<sub> $\odot$ </sub> galaxy at redshift z = 0. According to that study, the mean turbulent Doppler

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parameter peaks at  $z \sim 1$  at about 1.5 km s<sup>-1</sup> with a filling factor of 10–20 per cent and it slightly decreases at higher redshifts.

Another hint of a significant turbulent contribution to the IGM kinetic budget comes from the absorption features of different elements. By comparing cosmological simulations with HI and HeII Ly $\alpha$  transmitted flux measured in the HE 2347–4342 QSO spectra, Liu et al. (2006) found that turbulent broadening provides the dominant contribution to the Doppler parameters in the redshift range 2 < z < 2.9. From a detailed analysis of O vI and C IV systems at z = 2.3, detected in the VLT/UVES spectra of 18 bright QSO, Muzahid et al. (2012) determined a non-thermal broadening in the range  $3.6-21.2 \text{ km s}^{-1}$ , with a median value of  $8.2 \text{ km s}^{-1}$ , a factor of  $\sim 2$  higher than that observed at higher redshifts. In general, the median Doppler parameters measured in the Ly $\alpha$  forest are significantly larger than those predicted by cosmological simulations (Oppenheimer & Davé 2009). Again, this implies that some energy in non-thermal form must be injected in the gas to explain the observed line broadening (Meiksin, Brvan & Machacek 2001). Turbulence can also be produced by the vorticity cascade originating at cosmological shocks, as suggested via cosmological simulations by Ryu et al. (2008) and Zhu, Feng & Fang (2010), who derived the average magnetic field strength and turbulent pressure in overdense IGM regions outside clusters/groups. More recently, Iapichino et al. (2011) showed that turbulence can be sustained in the intracluster medium by merger-induced shear flows and by shock interactions in the WHIM.

The idea of using quasar refractive scintillation to infer the properties of the ionized intergalactic/intracluster gas has been proposed by Hall & Sciama (1979) and Ferrara & Perna (2001). These authors found that a cluster located at z < 0.02 would produce a source rms intensity fluctuation at 50-100 GHz, i.e. larger than the galactic signal. If confirmed, scintillation would then represent a method complementary to the standard X-ray emission and the Sunyaev-Zel'dovich (SZ) effect approaches to study the properties of the turbulent intracluster medium. In spite of the potential for IGM studies, intergalactic scintillation has received very little attention. A possible reason is that the IGM scattering measure (SM) of a source located at redshift z through a uniformly distributed IGM amounts to  $2.8 \times 10^{-5}(1+z)^{9/2}$  times the galactic contribution, and it is detectable in practice only for very distant quasars. However, the cosmic density shows a large density fluctuation arising from gravitational instability (the 'cosmic web') which greatly boosts the previous estimate. Our aim here is to calculate in detail, using high-resolution, adaptive mesh refinement (AMR) cosmological<sup>1</sup> hydrodynamical simulations, the IGM scintillation patterns imprinted in the light received from high-z quasars accounting for the concentrations of hot gas arising in the late phases of cosmic structure formation.

The paper is structured as follows. In Section 2, we briefly review the theory of scintillation and, in particular, we discuss the single screen approximation used to model the ISS scintillation. In Section 3 we extend the scintillation model to a continuous medium to which the screen approximation cannot be applied. Section 4 is dedicated to validating the model against ISS observations. Section 5 presents the cosmological simulations that we use as an input to calculate the IGM scintillation. Section 6 is devoted to the analysis of the results. In Section 7, we compare our findings with recent observations, and in Section 8, we state our conclusions.

# **2 SCINTILLATION THEORY: BASICS**

We describe the theory of scintillation starting from the basic definitions and specializing the problem to the thin screen case. We encourage the reader interested in the general theory to refer to Wheelon (2001) and Wheelon (2003), which cover the Born approximation and its extension, the Rytov approximation, respectively.

Scintillation can be treated in conceptually different ways depending on the dominant effect, namely refraction or diffraction. The former is based on physical optics and is due to interference among multiple ray paths from the source to the receiver; the principle is similar to interferometry as each path forms a different subimage to be viewed as a slit on an imaginary plane perpendicular to the unperturbed l.o.s. crossing the screen. Diffractive scintillation is a geometrical optics effect due to focusing/defocussing of light, which leads to a random magnification of sub-images of the source. These effects have different time-scales and different frequency ranges; we concentrate on refractive scintillation since we will show later on that diffractive effects are negligible for the case of interest here.

#### 2.1 Formalism

Let us consider a light source and an observer connected by an l.o.s. passing through an ionized medium, considered as an ideal plasma of spatial extent l. The electromagnetic wave is governed by the Maxwell equations. Away from the source, following Wheelon (2001), such equations can be reduced to a single optical equation relating the electric field E and the current J in Fourier space:

$$\left(\nabla^2 + \kappa^2 \epsilon\right) \boldsymbol{E} = -4\pi \mathrm{i}\kappa \boldsymbol{J},\tag{1}$$

where  $\kappa$  is the wavenumber and  $\epsilon$  is the dielectric constant. The optical equation (equation 1) can be studied in the Born approximation describing the electric field with a phase (the iconal,  $\Psi$ ) and an amplitude, A, such that

$$\boldsymbol{E} = \boldsymbol{A} \exp\left(\mathrm{i}\boldsymbol{\kappa}\,\boldsymbol{\Psi}\right).\tag{2}$$

Expressing *A* as a power series of  $\kappa$  in equation (1) and grouping together terms with equal power, one can solve the optical equation order by order. According to the Born approximation (Wheelon 2001), we only retain the leading term in  $\kappa$ , yielding

$$(\nabla \Psi)^2 = \epsilon \,. \tag{3}$$

Thus, the phase can be written as an integral along the l.o.s.

$$\phi = \kappa \Psi = \kappa \int n \, \mathrm{d}s \,, \tag{4}$$

where  $n = \epsilon^{1/2}$  is the refraction index. For an ideal plasma<sup>2</sup> the dispersion relation is

$$n^{2}(t,\kappa) = 1 - \left(\frac{\omega_{p}}{\omega}\right)^{2},$$
(5)

which involves the plasma frequency  $\omega_p \equiv \sqrt{n_e e^2/m_e \epsilon_0}$ , where  $n_e$ ,  $m_e$  and e are, respectively, the electron number density, mass and charge, while  $\epsilon_0$  is the vacuum dielectric constant. The stochastic

<sup>&</sup>lt;sup>1</sup> Throughout this paper we use a Wilkinson Microwave Anisotropy Probe 7 cosmology (Larson et al. 2011) with  $\Omega_{\Lambda} = 0.727$ ,  $\Omega_{dm} = 0.228$ ,  $\Omega_{b} = 0.045$ , n = 0.967,  $\sigma_{8} = 0.811$  and h = 0.704.

<sup>&</sup>lt;sup>2</sup> Here we are implicitly neglecting the induced magnetic field.

# nature of the problem arises from the link between the refraction index and the underlying turbulence through the electron density.

Assuming the ergodic theorem, turbulence is properly accounted for by the so-called structure phase function,

$$D_{\phi}(\boldsymbol{r}_1 - \boldsymbol{r}_2) = \left\langle \left[ \phi(\boldsymbol{r}_1) - \phi(\boldsymbol{r}_2) \right]^2 \right\rangle \,. \tag{6}$$

 $D_{\phi}$  represents the phase difference perceived by adjacent observers and averaged over a finite sampling length. Equation (6) must be expressed in terms of  $\Phi_N$ , the density power spectrum of the medium; one can exploit the finite scale range of turbulence by separating  $\Phi_N$ into a large-scale, time-independent term,  $C_N(s)$ , and a small-scale turbulent term,  $P(\mathbf{k})$ , such that

$$\Phi_N(\mathbf{r}) = C_N^2(\mathbf{l})P(\mathbf{k}).$$
<sup>(7)</sup>

 $C_N(l)$  is conveniently defined in terms of the SM along the l.o.s. normalized to the nominal galactic value SM<sub>e</sub>:

$$SM_{-3.5} = \frac{SM}{SM_g} = \frac{\int C_N^2(l) ds}{10^{-3.5} m^{-20/3} kpc},$$
 (8)

which can then be written as a function of  $n_e$  as (e.g. Goodman 1997)

$$SM_{-3.5} = \int \left[ \frac{n_e(l)}{0.02 \text{ cm}^{-3}} \right]^2 \frac{ds}{\text{kpc}} \,. \tag{9}$$

For monochromatic plane waves of wavelength  $\lambda = c\omega^{-1} = 2\pi c\nu^{-1}$  and an isotropic power spectrum [i.e. P = P(k)],  $D_{\phi}$  depends only upon  $r = |\mathbf{r}_1 - \mathbf{r}_2|$  and can be written as

$$D_{\phi}(r) = \pi^2 r_e^2 \text{SM} \int [1 - J_0(kr)] P(k) k \, \mathrm{d}k \,, \tag{10}$$

where  $J_0$  is the zeroth-order Bessel function and  $r_e$  is the classical electron radius. The phase structure function gives direct information on the spatial<sup>3</sup> variation of the intensity, *I*, in terms of the electric field *E* when adopting the Born approximation (Wheelon 2001):

$$I(r) = \langle \boldsymbol{E}^* \boldsymbol{E} \rangle = E_0^2 \exp\left(-\frac{D_\phi(r)}{2}\right), \qquad (11)$$

where the subscript 0 indicates the unperturbed field. An immediate result is that light received at points separated by a distance *r* is mutually coherent only if  $D_{\phi}(r) < 1$ ; thus, it is natural to define the field coherence length  $s_d$  as

$$D_{\phi}\left(s_{d}\right) = 1,\tag{12}$$

in terms of which we define the diffraction angle (the analogous of the atmospheric seeing in optics)  $\theta_d \equiv s_d \lambda^{-1}$ . Another directly observable quantity is the modulation index defined as the rms of the intensity autocorrelation:

$$m_r \equiv \sqrt{\left\langle \frac{I(r)^2 - \langle I(r) \rangle^2}{\langle I(r) \rangle^2} \right\rangle}.$$
(13)

Note that the Rytov approximation is required to define this moment of the radiation self-consistently, as in the Born approximation the logarithmic intensity variation of the electric field must be vanishing small by definition (Wheelon 2003).

#### 2.2 Turbulence power spectrum

We adopt a form of the power spectrum consistent with the interpretation of the ISM pulsar scintillation observations (Rickett 1990):

$$P(k) = \left(k^2 + k_{\text{out}}^2\right)^{-\beta/2} \exp\left(-\frac{k}{k_{\text{in}}}\right), \qquad (14)$$

where  $\beta$  is a free parameter and  $k_{in}^{-1} \approx 10^{12}$  cm ( $k_{out}^{-1} \approx 10^{18}$  cm) is the inner (outer) scale in the ISM (Lambert & Rickett 2000). In the inertial range, equation (14) reduces to

$$P(k) = k^{-\beta} \quad \text{for} \quad k_{\text{out}} \ll k \ll k_{\text{in}}.$$
 (15)

Using equations (10) and (15), we can find an analytical expression for  $D_{\phi}$  for the plane wave case:

$$D_{\phi}(r) = \pi^2 r_e^2 f(\beta) r^{\beta - 2} SM , \qquad (16)$$

where the dimensionless factor  $f(\beta)$  can be expressed in terms of the  $\Gamma$  function,

$$f(\beta) = \begin{cases} \frac{8 \Gamma(\beta/2) \Gamma(2-\beta/2)}{(\beta-2)2^{\beta-2}} & r > k_{\rm in}^{-1} \\ \\ \Gamma(2-\beta/2) k_{\rm in}^{-\beta} & r < k_{\rm in}^{-1} \,. \end{cases}$$

By using the  $\Gamma$  function properties, we further obtain

$$D_{\phi}(r) = 8 \pi^3 r_e^2 \frac{1 - \beta/2}{\beta - 2} \frac{2^{2-\beta}}{\sin\left(\pi \frac{\beta}{2}\right)} r^{\beta-2} \text{SM}, \qquad (17)$$

in the inertial range. In particular, assuming a Kolmogorov power spectrum for the turbulence (namely  $\beta = 11/3$ ), and using the definition given in equation (12), we can write the characteristic diffraction angle as

$$\theta_d = 2.93 \,\nu_{10}^{-11/5} \mathrm{SM}_{-3.5}^{3/5} \,\,\mu\mathrm{as}\,,\tag{18}$$

where  $v_{10} \equiv v/10$  GHz. Lacking precise data for the IGM, we adopt for the turbulence spectrum in the IGM the same properties as in the ISM. While this assumption is robust for the spectral index  $\beta$  as most astrophysical fluids develop a self-similar Kolmogorov spectrum in their inertial range, its validity is less clear for what concerns  $k_{in}^{-1}$  and  $k_{out}^{-1}$  which depend on the energy injection and dissipation mechanisms (Rickett 1990; Goodman 1997). However, as noted by Coles et al. (1987), scintillation is relatively independent from  $k_{in}$ ; nevertheless, the final result could in principle depend on the choice of  $k_{out}$ . In fact, any change in  $k_{out}^{-1}$  can be seen as a different SM normalization, which we have implicitly absorbed in SM<sub>-3.5</sub> via equation (9).

In order to evaluate the systematic uncertainty associated with our choice of  $k_{out}$ , we have numerically integrated equation (10) for the power spectrum given by equation (14) and taking the two extreme values  $k_{out}^{-1} = \{1, 100\}$  pc. These values are typically assumed in theoretical modelling of ISS (e.g. Coles et al. 1987) and directly observed in our Galaxy via Faraday rotation measurements (Minter & Spangler 1996). As a result, we find that our estimates of  $\theta_d$  through equation (18) change by a factor of ~5.

The effect on the final results is even less severe in the weak refractive regime, since the relevant quantities are weakly dependent on the value of  $\theta_d$  (as we describe in Section 2.3). We conclude that, even if IGM turbulence is injected on a significantly different scale with respect to that of the ISM, this will only reflect on our results as a small variation in the overall SM normalization.

<sup>&</sup>lt;sup>3</sup> By the ergodic theorem this is equivalent to the temporal variation.



**Figure 1.** Sketch of the scintillation process from a thin screen: the thick dashed line represents the unperturbed path, while the red line denotes the actual path given by the screen SM and geometrical configuration of the distances  $r_{ss}$ ,  $r_{so}$ . The resulting angular displacement  $\theta_{eff}$  is given by equation (22). The intensity modulation (equation 23) is visualized as a variation of the beam thickness (yellow). See Section 2.3 for the detailed definitions.

#### 2.3 Thin screen approximation

When the spatial extent of the scattering medium (the 'screen') is much smaller than the screen–observer,  $r_{so}$ , and the source–screen,  $r_{ss}$ , distances, the problem can be studied using the thin screen approximation, as is canonically done to study pulsar scintillation through the ISM. For a visual representation of the problem, see Fig. 1.

As the medium can be considered to be compressed into a plane perpendicular to the l.o.s., refractive effects can be inferred from Fresnel theory, which sets a characteristic radius for the change in the optical properties:

$$r_F = \sqrt{\lambda D_F} \,, \tag{19}$$

where  $D_F$  is given by Lee (1977)

$$D_F = \frac{r_{\rm ss} r_{\rm so}}{r_{\rm ss} + r_{\rm so}}.$$
 (20)

By introducing a modified distance  $\tilde{d} = r_{so}^2/D_F$ , one can write the Fresnel angle as

$$\theta_F \simeq 2.57 \, \nu_{10}^{-1/2} \tilde{d}_{\rm kpc}^{-1/2} \, \mu \text{as} \,.$$
(21)

Together with  $\theta_d$ , the Fresnel angle can be used to compute the effective angle,  $\theta_{\text{eff}}$ , which can be understood as the point spread function of a source of angular size  $\theta_s$  seen through the scattering medium (i.e. Goodman 1997):

$$\theta_{\rm eff} = \sqrt{\theta_s^2 + (0.71\,\theta_d)^2 + (0.85\,\theta_F)^2}\,,\tag{22}$$

and the modulation index can then be written as

$$m_r = 0.114 \nu_{10}^{-2} \tilde{d}_{\rm kpc}^{-1/6} \left(\frac{\theta_{\rm eff}}{10 \,\mu \rm{as}}\right)^{-7/6} \rm{SM}_{-3.5}^{1/2} \,.$$
(23)

Note that, using the same argument given in Section 2.2 for  $\theta_d$ , the variation  $k_{out}^{-1} = \{1, 100\}$  pc would lead to a change of ~3 for  $m_r$ , under the condition  $\theta_d \gg \theta_F$ ,  $\theta_s$ .

The refractive scintillation regime is defined by the following inequality:

$$\theta_s < \theta_d \,; \tag{24}$$

for a point source  $\theta_s \ll 1$ , and the resulting effect is a displacement of the image, while for an extended one it corresponds to a distortion. Since refractive scintillation is incoherent, the relevant fluctuations are those with wavelength larger than the projection on the scattering screen, or  $\lambda > \theta_{\rm eff} D_F$ ; the characteristic refractive time-scale can then be obtained from

$$t_{\rm ref} = \frac{D_F}{v_\perp} \theta_{\rm eff},\tag{25}$$

using  $v_{\perp} \approx c_s$ , i.e. the sound speed in the medium (Ferrara & Perna 2001).

#### **3 BEYOND THE THIN SCREEN LIMIT**

The ISS treatment based on the thin screen approximation cannot be directly applied to a high-redshift quasar scintillating through the ionized IGM. In this case, the following two assumptions are in general no longer valid: (i) the physical properties of the scattering medium must be slowly varying along the l.o.s.; (ii) the spatial extent of the medium must be negligible with respect to  $r_{ss}$  and  $r_{so}$ . These conditions do not hold in the typical situation in which the l.o.s. intersects a number of large density fluctuations separated by voids. In fact (see Fig. 6) the density along a typical l.o.s. of our simulation can vary by more than one order of magnitude on scales of ~10 Mpc  $h^{-1}$ . In this case, condition (i) is clearly violated, making it difficult to identify a unique scintillation thin screen. As a consequence, condition (ii) also cannot be applied in this case.

Note that the thin screen limit is based on the optical equation (equation 1) solution with the Born approximation,<sup>4</sup> thus retaining only first-order terms of the amplitude of the electric field. Similarly to a scattering problem, higher orders correspond to progressively multiple scattering (lower probability) events; with increasing path length the contribution of these terms becomes more important in the solution of equation (1).

To overcome these problems, we have devised a strategy in which we split the medium into turbulent layers treated as thin screens, and describe their collective effect through a physically motivated interaction among them. We make sure that this method reproduces the correct behaviour in the thin screen regime; in addition it should also provide a good description of the process when the thin screen assumption breaks down.

Before explaining the details of the method, we highlight two important simplifications. First, inspired by ISS, we assume that IGM scintillation is in the refractive regime for  $v_{10} \gtrsim 5$  (Rickett 1990). Secondly, the IGM SM is typically smaller than the ISM one (i.e. Goodman 1997), implying small angular deviations from the ray path. Formally, this is equivalent to say that we can safely assume that IGM scintillation can be studied in the forward-scattering approximation.

#### **3.1** Setting the screens

We define a thin screen in a continuous medium as a density layer in which statistically at least one refraction event takes place. This might be thought, in analogy with radiative transfer, as the condition for a unity scintillation optical depth. In turn, this requires the condition expressed by equation (24),  $\theta_d > \theta_s$ , where  $\theta_s$  is the source angular size seen by the screen itself. For a Kolmogorov power spectrum, from equation (24) it follows that an IGM layer of proper size *l* located at distance  $r_{ss}$  from the source can be considered

<sup>&</sup>lt;sup>4</sup> This argument holds also for the Rytov approximation; for details see Wheelon (2003).

as a screen if the following condition is met:

$$\theta_s < 2.93 \left(\frac{\nu_s}{10 \text{ GHz}}\right)^{-11/5} \mathcal{I}^{3/5}(r_{ss}, l) \,\mu\text{as}$$
(26a)

$$\mathcal{I}(r_{\rm ss}, l) \equiv \int_{r_{\rm ss}-l/2}^{r_{\rm ss}+l/2} \left[ \frac{a(s)}{a_s} \right]^{11/3} \frac{\rm d}{\rm ds} \rm SM_{-3.5} \, \rm ds \,,$$
(26b)

where  $v_s$  and  $a_s = 1/(1 + z_s)$  are the rest frequency and the expansion factor of the source, respectively; additionally we pose that the source angle for all but the first screen is given by the effective diffractive angle produced by the previous screens. Once the thin screens are defined as above, a given light ray along its path to the observer encounters *N* screens, located at appropriately defined redshifts  $z_i$  (i = 1, ..., N), each of which can be treated as described in Section 2. The *i*th screen sees the source through the previous (i - 1), (i - 2), ..., 1 screens; the Fresnel radius relative to this screen can then be written recursively as

$$r_{F,i} = \sqrt{\frac{\lambda}{2}} \frac{a_i}{a_s} \frac{(l_i + l_{i+1})(l_i + l_{i-1})}{l_{i-1} + 2l_i + l_{i+1}} \,. \tag{27}$$

Given this definition, one can assign to each *i*th screen an effective angle  $\theta_{\text{eff}, i}$  using equation (22), which depends on its SM<sub>i</sub> and  $l_i$  value.

Additionally we define the *equivalent scattering measure*,  $SM_{equ}$ , i.e. the scattering measure obtained by compressing the density on the entire l.o.s. on a thin screen:

$$SM_{equ} = \sum_{i=1}^{N} SM_{-3.5,i}$$
 (28)

#### 3.2 Effective screen interaction

To model the effects of a series of thin screens, we have implemented an effective screen–screen interaction based on the idea that scintillation can be interpreted as a Levy flight (Boldyrev & Gwinn 2003; Boldyrev & Königl 2006). This corresponds to a random walk in which the variance of the distribution from which the path increment is drawn is not finite. For the problem of intergalactic scintillation at hand here, this means that for a random l.o.s. to quasar, scintillation is dominated by relatively rare screens located in high-density regions (i.e. where structure formation takes place) and hence having an SM far larger than the sum of the others. Ideally, the probability distribution for the SM along an l.o.s. should be given by an exponentially truncated Levy distribution, in which the cutoff is determined by cosmic structure formation.

We start by focusing on a single l.o.s.: motivated by the above arguments, we treat the angle  $\theta_{\text{eff}, i}$  as the norm of a bidimensional vector laying on the plane perpendicular to the l.o.s., with direction given by a random unit vector

$$\hat{n}_i = (\cos \alpha_i, \sin \alpha_i). \tag{29}$$

Since the refraction is the cumulative effect of the screens, the resulting angle at the *i*th screen is given by the vector sum of the variations produced by the screens 1, 2, ..., i (see Fig. 2). However, as scintillation theory is strictly valid only if the time interval during which the source is monitored,  $T_{obs}$ , is longer than the scintillation time-scale (see Section 2.1), the sum must be written as

$$\theta_i \left( T_{\text{obs}}, \alpha \right) = \left| \sum_{j=1}^i \theta_{\text{eff}, j} \hat{\boldsymbol{h}}_j \chi_j \right|, \qquad (30)$$



Figure 2. Sketch of the refractive scintillation process through a series of thin screens with scattering measure  $SM_i$ . Note that at each screen, the direction and the intensity of the light ray are modified.

where  $\alpha = (\alpha_1, ..., \alpha_N)$  is a family of uniformly distributed random parameters, with  $\chi_i = \chi(T_{obs} - t_{efr,i})$  we indicate the step function and the time-scale, using equation (25), can be written as

$$t_{\text{efr},i} = l_i (a_i c_{s,i})^{-1} \theta_{\text{eff},i} , \qquad (31)$$

which depends on the sound velocity of the *i*th screen; although apparently crude, this approximation will be shortly shown to provide a satisfactory description of the process. Given an l.o.s. and  $T_{obs}$ , the actual total refraction angle,  $\theta_N$ , is obtained by averaging over different Monte Carlo realizations of  $\alpha$ :

$$\theta_N \left( T_{\text{obs}} \right) = \left\langle \theta_N \left( T_{\text{obs}}, \alpha \right) \right\rangle; \tag{32}$$

the corresponding error is given by

$$\Delta \theta_N \left( T_{\text{obs}} \right) = \sqrt{\left\langle \left[ \theta_N \left( T_{\text{obs}}, \alpha \right) - \left\langle \theta_N \left( T_{\text{obs}}, \alpha \right) \right\rangle \right]^2 \right\rangle} \,. \tag{33}$$

The total modulation index,  $m_N$ , is calculated in a two-step process. First, we assign a modulation index to the *i*th screen using the thin screen prescription (equation 23):

$$m_{r,i} = 0.114 \nu_{10}^{-2} \tilde{d}_{i,\text{kpc}}^{-1/6} \text{SM}_{-3.5,i}^{1/2} \left[ \frac{\sqrt{\theta_{\text{eff},i}^2 + \theta_{i-1}^2(\alpha)}}{10 \,\mu\text{as}} \right]^{-1/6}.$$
 (34)

Note that  $m_{r,i}$  depends on the arrival angle from the (i - 1)th screen.

The second step consists in updating the intensity at the *i*th screen. Indicating with  $\mathcal{G}(\sigma)$  a Gaussian random variable with zero mean and variance  $\sigma$ , the intensity  $I_i$  (see Fig. 2) can be written as follows:

$$I_i = I_{i-1} \left[ 1 + \mathcal{G}(m_{r,i}) \right]. \tag{35}$$

Embedding the time dependence in the step function,  $\chi_i$ , the final intensity for a given realization of  $(\alpha, \mathcal{G})$  can be schematically written as

$$I_N(T_{\text{obs}}, \mathcal{G}, \alpha) = I_0 \prod_{i=1}^N \left[ 1 + \mathcal{G}\left(\chi_i m_{r,i}\right) \right].$$
(36)

Finally, according to equation (13), the total modulation index is then the average over different ( $\alpha$ ,  $\mathcal{G}$ ) realizations

$$m_N(T_{\rm obs}) = \sqrt{\left\langle \frac{(I_N(T_{\rm obs},\mathcal{G},\alpha))^2 - \langle I_N(T_{\rm obs},\mathcal{G},\alpha) \rangle^2}{\langle I_N(T_{\rm obs},\mathcal{G},\alpha) \rangle^2} \right\rangle}; \quad (37)$$

note that  $m_N$  is independent of  $I_0$ .

To compute the errors, we use a bootstrapping method. First, we take a series of  $N_{\text{tot}}$  realizations of the random variables  $(\alpha, \mathcal{G})_1, \ldots, (\alpha, \mathcal{G})_{N_{\text{tot}}}$  out of which we extract  $N_{\text{ext}}$  pairs allowing for repetitions. Then we estimate the error by calculating  $m_N$  as in equation (37), performing the average over the  $N_{\text{ext}}$  realizations. In

the following, we use  $N_{\text{tot}} = 5 \times 10^3$  and  $N_{\text{ext}} = 2 \times 10^3$ , a choice providing a suitable convergence of the results.

To study the statistical properties of the scintillation on multiple l.o.s., we derive several probability distribution functions (PDFs) and their corresponding moments (for details see Appendix A), typically using  $N_{\text{los}} = 2 \times 10^4$  l.o.s. for convergence reasons.

#### **4 MODEL VALIDATION**

Before applying the method described so far to the intergalactic scintillation of distant quasars, it is necessary to validate our scheme locally by comparing its predictions with the available experimental data on ISS. This is an important step as the model depends on the family of random parameters ( $\alpha$ ,  $\mathcal{G}$ ), and the statistical reliability of the results must be assessed.

In the Milky Way the observed scintillation is mainly contributed by an ionized layer (Reynolds 1989) whose free electron number density as a function of the height  $h_z$  can be approximated by the following analytical expression (Ferrière 2001):

$$n_e(h_z) = 0.15 \,\mathrm{e}^{-|h_z|/70 \,\mathrm{pc}} + 0.25 \,\mathrm{e}^{-|h_z|/900 \,\mathrm{pc}} \,\mathrm{cm}^{-3};$$
 (38)

the H II layer has a temperature  $T \approx 8 \times 10^3$  K (Ferrière 2001). We assume that the sources are located on a sphere of radius  $r_{so} = 5$  kpc centred on the Sun and with Galactic latitude, *b*, uniformly distributed in the interval  $[-90^\circ, +90^\circ]$ ; results are not dependent on the distance choice as long as  $r_{so} > 5$  kpc, due to the exponential decline of the electron number density. We obtained a mean equivalent scattering measure of  $\langle SM_{equ} \rangle = 0.828$ .

To validate our scheme, we compare our predictions with the Rickett et al. (2006) data relative to the ISS of a sample of 146 extragalactic sources collected from different surveys (Fiedler et al. 1987; Waltman et al. 1991; Lazio et al. 2001). Starting from the PDFs we build the cumulative distribution functions (CDFs) of  $\theta_N$  and  $m_N$  (Fig. 3). For  $v_s = 8$  GHz the agreement is generally good; however, the model underestimates the lower end of the distributions. Such a discrepancy is likely to arise from the observational uncertainties in the flux density calibration. This translates into a lower limit for the modulation,  $m_N > 0.01$ . We also estimate an uncertainty of ~100 µas on  $\theta_N$  since angular measurements are inferred using a flux-dependent model (Rickett et al. 2006).

For the same numerical set-up, we have also allowed the source frequency to vary in the range 1-50 GHz, both for validation



**Figure 4.** ISM refraction angle (upper panel) and modulation index (lower) as a function of the source frequency  $v_s$  for l.o.s. with  $\langle SM_{equ} \rangle = 0.828$  for  $T_{obs} = 1d$ . The solid lines represent the mean while the shaded regions indicate the rms fluctuations. The dotted vertical line marks the critical frequency  $v_c \simeq 2$  GHz (see the text).

purposes and also as a diagnostic to isolate the ISS contribution from the IGM one. As we can see in Fig. 4, both  $\theta_N$  and  $m_N$  decrease for  $v_s \ge v_c \simeq 2$  GHz. The critical frequency  $v_c$  marks the transitions from the diffractive ( $v < v_c$ ) to the refractive ( $v > v_c$ ) regime. The exact value of  $v_c$  depends on the properties of the screens through the refractive condition given in equation (26). This is consistent with Rickett (1990), in which the diffractive regime starts below ~5 GHz. Hence, in the following we restrict our predictions to  $v_s > 5$  GHz.

For a medium characterized by Kolmogorov turbulence in the refractive regime, equations (21) and (23) apply, and therefore, for weak scintillation ( $\theta_F \gg \theta_d$ ),  $\theta_N \propto v_s^{-1/2}$  and  $m_N \propto v_s^{-31/12}$ . The numerical results of Fig. 4 are in close agreement with these analytical predictions. Note that a longer  $T_{\rm obs}$  does not affect the results, since (see equation 30)  $t_{\rm ref} < 1$  d over the entire frequency range considered.

Having shown that our model can reliably explain the observed properties of ISS, we can extend our analysis to the scintillation of extragalactic sources.



Figure 3. ISM CDF of the refraction angle (left) and modulation index (right) calculated for  $T_{obs} = 1$  d, for a source frequency  $v_s = 8$  GHz; the shaded region indicates the error of the probability and the red broken line shows the CDF inferred from the data in Rickett et al. (2006), plotted without propagating the instrumental errors. Details of the calculation are given in Appendix A.

# **5 COSMOLOGICAL SIMULATIONS**

For the present study, we have performed cosmological simulations using the publicly available code RAMSES (Teyssier 2002), which can be described as a fully threaded tree data structure where the hydrodynamical AMR scheme is coupled with a Particle Mesh (PM3) *N*-body solver employing a cloud-in-cell interpolation scheme to solve the Poisson equation.

The simulation box size of  $100 h^{-1}$  comoving Mpc is resolved with 256<sup>3</sup> dark matter particles; we allow six additional levels of refinement for the baryonic matter using the canonical cosmological refinement strategy in which a cell is resolved with a finer grid if its density is >8 times the mean. This yields a mass resolution of  $1.65 \times 10^{10} \Omega_{dm} h^{-1} M_{\odot}$  for the dark matter and a formal spatial resolution of  $6 h^{-1}$  kpc for baryons. The simulation starts at z = 100 with initial conditions generated using the GRAFIC routine (Bertschinger 2001). Given the intrinsic statistical uncertainties in the approach we use to model the IGM scintillation, our results are essentially insensitive to changes of the cosmological parameters within the  $1\sigma$  confidence level (c.l.).

Star formation is not included in the simulation as sub-galactic scales are poorly resolved; in addition, a given l.o.s. has negligibly low probability to intersect a star-forming region. Similarly, we have not attempted to model large-scale effects of IGM turbulence since (i) the assumed turbulent scale responsible for the scintillation is <1 pc (Evoli & Ferrara 2011) and (ii) they do not strongly affect the thermal/ionization state of the gas (Iapichino, Viel & Borgani 2013).

The heating–cooling processes in RAMSES are handled using the moment-based radiative transfer code ATON (Aubert & Teyssier 2008), which includes the UV background of Haardt & Madau (1996, 2012) given by stellar+quasar contributions (Haehnelt et al. 2001), which has been explicitly tested in Theuns et al. (1998). Taking into account this contribution is important in determining the ionized fraction which in turn is fundamental to correctly calculate the SM which depends on the free electron density.

The inferred gas density distributions, expressed in terms of  $\Delta \equiv \rho / \langle \rho \rangle$ , are shown for different redshifts by black lines in Fig. 5. The PDFs are consistent with the results by Miralda-Escudé, Haehnelt & Rees (2000), which in turn are calibrated against Gunn–Peterson constraints. Additionally, we have compared the simulated PDFs with the ones obtained from a log-normal model (LNM). The LNM (i.e. Coles & Jones 1991; Choudhury, Padmanabhan



**Figure 5.** Volume-weighted PDF of the baryon overdensity for redshifts  $0 \le z \lesssim 2$ , obtained from simulations (black lines) and log-normal distribution (cyan).

& Srianand 2001) is a semi-analytical model embedding the firstorder corrections to the linear evolution of the baryon overdensity field; this is obtained by filtering the dark matter density with the baryonic Jeans length (Bi & Davidsen 1997; Gnedin 2000). The comparison is shown in Fig. 5. The LNM reproduces the simulated baryonic PDF but fails to match the high  $\Delta$  tail. In addition, the overall agreement degrades towards low redshift ( $z \leq 0.5$ ). We will use the LNM for a comparison with the simulated IGM scintillation predictions, to distinguish the contribution from largely non-linear overdensities.

The simulated gas density field, featuring the typical cosmic web structure made of filaments and density knots corresponding to galaxy groups and protoclusters, is shown in Fig. 6 for z = 3 and 0. In addition to the spatial information, we can also analyse the IGM thermodynamic properties in terms of the equation of state. Three distinct phases can be identified: (i) a photoionized phase, i.e. the so-called Ly $\alpha$  forest, characterized by relatively low densities,  $\Delta \leq 10^2$ , and temperature  $T\mu^{-1} \leq 10^5$  K; (ii) a shock-heated phase with  $T > 10^5$  K (WHIM); and (iii) a cold phase ( $T\mu^{-1} \leq 10^4$  K), made of dense ( $\Delta \geq 10^4$ ) pressure-supported clumps that can host star formation, slowly built by structure formation (Fig. 7).

These results are broadly consistent with those from similar studies in the literature. For example, Peeples et al. (2010) simulated a 12.5  $h^{-1}$  Mpc comoving box with a high (2 × 288<sup>3</sup> particles) and low (2 × 144<sup>3</sup> particles) resolution using the smooth particle hydrodynamic (SPH) code GADGET-2 (Springel 2005). At z = 3 they found an equation of state (fig 1. of their paper) very similar to the one obtained here (Fig. 7); however, there are differences at the highest densities, which are related to the different box size, resolution and intrinsic differences between AMR and SPH. At z = 0 we compare the results with Rasera & Teyssier (2006), who performed a convergence test on an extended set of RAMSES simulations; their equation of state (fig. 2 of their paper) is consistent with the one shown in Fig. 7.

# 6 RESULTS

The analysis of the IGM scintillation of extragalactic sources is performed considering  $N_{los}$  l.o.s. We start by evaluating the simulated SM up to z = 2. Then we apply the full numerical scheme described to compute the expected scintillation properties of distant sources at given  $v_s$  and z. Finally, we perform an exploration of the  $(v_s, z)$ parameter space.

#### 6.1 Intergalactic SM

Using equation (28), a simple estimate of the equivalent SM for a smooth Friedmann–Robertson–Walker universe can be written as

$$\mathrm{SM}_{\mathrm{frw}} = \overline{\mathrm{SM}}_{-3.5} \int_{a_s}^1 \frac{\mathrm{d}a}{a^7 E(a)} \,,$$

with

$$\overline{\mathbf{E}(a)} = \sqrt{\Omega_{\lambda} + \Omega_{\rm r} a^{-4} + \Omega_{\rm m} a^{-3}} \\ \overline{\mathbf{SM}}_{-3.5} = \left[\frac{\rho_c \Omega_{\rm b} (m_p \mu)^{-1}}{0.02 \text{ cm}^{-3}}\right]^2 \frac{c/H_0}{k_{\rm pc}},$$

where  $m_p$  is the proton mass and  $\mu$  is the mean molecular weight, and we have approximated the group velocity of the wave in the medium to  $\approx c$ , which is reasonable for the frequency range we are considering. Then the mean SM for a source at z = 2 in the assumed



**Figure 6.** Lower panels: IGM density field,  $\Delta = \rho/\langle \rho \rangle$ , at z = 3 (left) and z = 0 (right) in a slice through the simulation box of thickness  $0.3 h^{-1}$  Mpc. Upper panels: 1D density cut along the horizontal line at 50 Mpc  $h^{-1}$  through the map below.



Figure 7. IGM equation of state at z = 3 (left) and z = 0 (right). The colour bar represents the differential mass-weighted probability function; temperature is expressed in molecular weight units.

 $\Lambda$  cold dark matter model, for a fully ionized IGM, is

$$SM_{frw} \simeq 0.0984$$
. (39)

In Fig. 8 with a black line we show the SM<sub>equ</sub> PDF for sources at z = 2. The mean equivalent SM is  $\langle$ SM<sub>equ</sub> $\rangle = 3.879$ , i.e. almost 40 times larger than for a smooth IGM (equation 39). As SM  $\propto \rho^2$ , the SM is very sensitive to the density fluctuations induced by the gravitational instability. Thus, the value in equation (39) is grossly inaccurate and represents only a lower limit to the actual SM.

A better estimate can be obtained<sup>5</sup> by using the LNM (Fig. 8). From there we see that the mean  $\langle SM_{equ} \rangle$  of the two distributions are comparable, but the LNM gives a much smaller variance and does not show the tail of large  $SM_{equ}$  values.

#### 6.2 Single monochromatic source

To better understand the properties of IGM scintillation, we focus our attention on a typical case in which a source located at z = 2 is emitting at the rest-frame frequency  $v_s = 5$  GHz for an observing  $T_{obs} = 2$  d. This choice of parameters will enable a direct comparison of our results and recent observational data for extragalactic sources in the next section.

In Figs 9 and 10, we present our results for the refraction angle and the modulation index, respectively. Compared to the cosmological simulation, the LNM yields PDFs with comparable mean values but much steeper decreases (or even a sharp cut in the case of the refraction angle) towards large values of  $\theta_N$  and  $m_N$ . This is expected on the basis of the previous SM<sub>equ</sub> comparison, and it strongly suggests an interpretation in which large refraction angle and/or modulation indices can only be produced in l.o.s. passing near or through highly non-linear or virialized structure.

The PDF of the refraction angle (Fig. 9) has a general power-law shape to which several peaks are superposed; these

<sup>&</sup>lt;sup>5</sup> For display purposes, the PDFs inferred from the LNM are plotted without errors and normalized to have the same maximum values as the simulated ones.

![](_page_8_Figure_0.jpeg)

**Figure 8.** IGM equivalent SM PDF for a source located at z = 2. The PDF obtained from the cosmological simulation (LNM) is shown by the black (cyan) line. The simulated PDF has a mean  $\langle SM_{equ} \rangle = 3.879$  and an rms  $\sigma = 8.612$ . The LNM yields  $\langle SM_{equ} \rangle = 1.318$  and  $\sigma = 1.151$ .

![](_page_8_Figure_2.jpeg)

**Figure 9.** IGM refraction angle PDF for a source located at z = 2 at rest-frame frequency  $v_s = 5$  GHz. The solid black line shows the PDF from the cosmological simulation, the shaded region indicates its error (see Appendix A) and the cyan solid line shows the PDF inferred from the LNM. The simulation PDF has a mean value  $\langle \theta_N \rangle = (1.77 \pm 0.11)$  µas and the rms is  $\sigma = (5.58 \pm 1.95)$  µas. The LNM PDF has  $\langle \theta_N \rangle = (2.74 \pm 0.23)$  µas  $\sigma = (1.66 \pm 0.45)$  µas. For the simulation only, vertical lines identify values of  $\theta_N$  whose cumulative probability is (0.68, 0.95, 0.99), from left to right, respectively.

![](_page_8_Figure_4.jpeg)

**Figure 10.** As Fig. 9 for the modulation index. The simulation PDF has a mean value  $\langle m_N \rangle = 0.0389 \pm 0.0037$  and rms  $\sigma = 0.060 \pm 0.022$ . The LNM PDF has  $\langle m_N \rangle = 0.018 \pm 0.002$  and  $\sigma = 0.025 \pm 0.011$ .

correspond either to l.o.s. passing through a single large overdensity (i.e. a protocluster) or to the coherent sum of smaller ones. This is in line with the expectation from a Levy flight distribution. The probability to obtain a  $\theta_N$  within  $1\sigma$  of the mean is  $P(|\theta_N - \langle \theta_N \rangle| < \sigma(\theta_N)) = 0.979 \pm 0.008$ ; since  $\sigma = (5.58 \pm 1.95) \,\mu$ as, some l.o.s. could yield a refraction angle much larger than  $\langle \theta_N \rangle$ . While the IGM 1 $\sigma$  angle is much smaller than the corresponding one due to ISM scintillation (see Fig. 4), its value is more than seven times the one inferred for a smooth IGM (i.e. Rickett et al. 2007). This has interesting consequences, as we will discuss below. The modulation index distribution (Fig. 10) shows a significantly different trend. After a steep decline,  $dP/dm_N$  flattens and stabilizes to  $\approx 10^{-3}$  before a final decrease for up to  $m_N \gtrsim 0.2$ . The peaks caused by large intersected overdensities are still visible, although less pronounced than those in the case of the refraction angle. The  $1\sigma$  probability is  $P(|m_N - m(m_N)| < \sigma(m_N)) = 0.864 \pm 0.022$ , and the  $m_N$  value is comparable to ISS at the same frequency (Fig. 4).

This fact can be understood as a result of two competing effects (see equation 23): (i)  $m_N$  depends on the scattering as  $m_r \propto \text{SM}^{1/2}$  and (ii) it has only a weak dependence on the screen distance  $(m_r \propto \tilde{d}^{-1/6})$ . While from (i) we would expect a sub-dominant contribution of ISS to  $m_r$ , the distance dependence implied by (ii) enhances the role of ISS. However, for the frequency range of interested here, the net result is that the IGM contribution to  $m_r$  can compete and possibly overcome the ISM one.

#### 6.3 Redshift and frequency dependence

Scintillation depends on frequency and therefore it is instructive to isolate such a dependence in our results. To this aim, we consider again a source at z = 2 and allow its rest-frame frequency to vary in the range [5, 100] GHz. Contrary to the ISM case (Section 4), the source is approaching the strong scintillation regime ( $\theta_F \ll \theta_d$ ) as the frequency increases. Thus, the frequency dependence of both  $\theta_N$  and  $m_N$ , shown in Fig. 11, closely follows the analytical predictions of equations (18) and (23):  $\theta_N \propto v_s^{-11/5}$ ,  $m_N \propto v_s^{17/30}$ .

Comparing the ISM results to the  $m_N$  increasing trend for the IGM implies the existence of a critical frequency ( $v_s \approx 30$ ) for which the IGM modulation index becomes equal to the ISM one. Note that, for any given frequency, there is a negligible dependence on the source redshift as illustrated by Fig. 12.

![](_page_8_Figure_12.jpeg)

**Figure 11.** IGM refraction angle (upper panel) and modulation index (lower) as a function of frequency for a source located at z = 2; the solid lines indicate the mean and the shaded regions indicate the 1 $\sigma$  fluctuations.

![](_page_9_Figure_1.jpeg)

**Figure 12.** IGM refraction angle (upper panel) and modulation index (lower) as a function source redshift at  $v_s = 8$  GHz (rest frame); the solid lines indicate the mean and the shaded regions indicate the 1 $\sigma$  fluctuations.

#### 7 COMPARISON WITH OBSERVATIONS

The above results hint at the possibility that IGM scintillation has been so far largely underestimated. Recently, new high-quality data from the Micro-Arcsecond Scintillation Induced Variability (MASIV; e.g. Lovell et al. 2008) survey have become available and allow a direct comparison with our results. MASIV has monitored during four observation epochs 482 quasars with  $0 \le z \le 4$  at  $v_{obs} = 5$  GHz. The variance in each 'light curve' is characterized by a function of the time lag, taken to be  $T_{obs} = 2$  d, defined as

$$D(T_{\rm obs}) = N_t^{-1} \sum_{i,j} \left( S_i - S_j \right)^2 \,, \tag{40}$$

where  $S_i$  is the flux density measurement of the *i*th epoch normalized by the mean flux density of the source over all four epochs,  $1 \le i$ ,  $j \le 4$  and  $N_i$  is the number of pairs of flux densities; note that this observable quantity is directly related to the modulation index. The measure of  $D(T_{obs})$ , in turn, allows one to infer the source angular broadening (i.e. Lazio et al. 2008).

Rickett et al. (2007) pointed out a discrepancy between the data and the expectations from ISS theory; as a tentative explanation, Lazio et al. (2008) suggested an intrinsic variability of the source. As an alternative, Rickett et al. (2007) considered scintillation from a simplified IGM model, based on the H<sub>I</sub> column density distribution of Ly $\alpha$  forest absorbers. Such a distribution is then translated into an electron density by assuming ionization equilibrium with a Haardt– Madau UV background (Haardt & Madau 1996). They concluded that IGM scintillation in such a simple model cannot produce the relatively large ( $\approx 10 \ \mu$ as) observed refraction angles, which cannot be explained by standard ISS theory. Note however that in our simulation such angular values are in the 1 $\sigma$  range of the  $\theta_N$  for  $\nu_s \lesssim 10 \ GHz$  (see the upper panel of Fig. 11).

Here we perform a comparison with the recent data reported by Koay et al. (2012), which consist of a high-redshift sub-sample of the MASIV survey. In this paper, the authors report the observation of 140 sources over a period of 11 d using VLA. Each observation lasted 1 min with  $\sim$ 2 h intervals among them. The observations were done simultaneously at  $v_{obs} = 4.9$  and 8.4 GHz. As in Lovell et al. (2008), Koay et al. (2012) used  $D(T_{obs})$  to characterize the modulation.

We choose the emitting frequency  $v_s = (1 + z)v_{obs}$  and we concentrate on the high-frequency portion of the data. This choice

![](_page_9_Figure_10.jpeg)

**Figure 13.** Upper panel: IGM modulation index for sources at different redshift and rest-frame frequency  $v_s = (1 + z)v_{obs}$  with  $v_{obs} = 8.4$ GHz. The solid black line shows the mean while the shaded region indicates the  $1\sigma$  fluctuation; data (red points) and their 95 per cent c.l. (solid red error bars) are taken from Koay et al. (2012). Lower panel: fractional residuals after data subtraction from the model (as defined by equation 41).

is motivated by the fact that at higher  $v_s$ , the IGM contribution dominates over the ISS one (see Figs 4 and 11). Moreover, all observed sources are at high galactic latitude (see fig. 12 in Koay et al. 2012), thus further minimizing the ISS contribution. For this reason, we do not include ISS in the subsequent analysis. We focus our attention on the  $0.3 \le z \le 2$  range, containing 56 observed quasars.

The detailed comparison between data and our model is shown in Fig. 13, along with the fractional residuals after data (D) subtraction from the model (M):

$$\Delta m_N(z) = \left| \frac{\langle m_N(M, z, \Delta z) \rangle - \langle m_N(D, z, \Delta z) \rangle}{\langle m_N(D, z, \Delta z) \rangle} \right|; \tag{41}$$

here the bracket operator stands for average on redshift bins of size  $\Delta z = 0.2$ , which for  $m_N(D)$  corresponds to averaging over  $\sim 7$  data points per bin. Note that the mean residual is  $\langle \Delta m_N \rangle = 0.0486$ , with little dependence on the bin size. Thus, we can confidently state that our model correctly reproduces the data, allowing us to interpret the intensity modulation of these high-latitude sources in the [0.3, 2] redshift range as being almost entirely due to intergalactic scintillation. This is a remarkable result in the light of the failure of previous interpretations based on the assumption of a smooth IGM.

Moreover, there are three sources having modulation indices outside the  $1\sigma$  range of the model. This could be explained by the presence of a cluster in the l.o.s. Additional measurement and a dedicated analysis may confirm this interpretation.

# 8 CONCLUSIONS

In this paper, we have presented a new scheme to compute the intergalactic refractive scintillation of distant sources in combination with AMR cosmological simulations. Such a scheme is physically motivated by the interpretation of scintillation as a Levy process (e.g. Boldyrev & Gwinn 2003; Boldyrev & Königl 2006), and represents an extension of the thin screen approximation (Rickett 1990; Goodman 1997; Ferrara & Perna 2001), suitable to treat both interstellar and intergalactic scintillation. Before applying our model to the IGM, we have successfully validated our scheme using ISS data recently collected by Rickett et al. (2006). To model the IGM, we have performed extensive numerical simulations based on the public cosmological code RAMSES (i.e. Teyssier 2002). By assuming a  $\Lambda$  colour–magnitude diagram cosmology and an external UV ionizing background, we have followed structure formation up to z = 0 in a 100  $h^{-1}$  Mpc box at high resolution.

We have applied our scheme to the obtained cosmological density field and derived the scintillation signal induced by the IGM on a source emitting at frequency  $v_s$  (in the range  $5 \le v_s/\text{GHz} \le 50$ ) and redshift z ( $0.3 \le z \le 2$ ). By comparing the scintillation resulting from the cosmological simulation and an LNM for the IGM density fluctuations, we have isolated the contribution from largely non-linear overdensities dominating the extreme values of the modulation index. Finally, we have compared our theoretical predictions to the experimental results obtained by Koay et al. (2012) for an intermediate-redshift sub-sample of the MASIV survey. The main results can be summarized as follows.

(a) The simulated IGM equivalent scattering measure, when averaged over  $2 \times 10^4$  l.o.s., is  $\langle SM_{equ} \rangle = 3.879$ , i.e. almost 40 times larger than that expected from a smooth IGM. This value is also about three times larger than that obtained assuming that the IGM overdensities can be described by a log-normal distribution. This outlines the importance of a correct description of the density field to compute scintillation effects.

(b) For a source located at z = 2, the mean refraction angle at  $v_s = 5 \text{ GHz}$  is  $\langle \theta_N \rangle = 1.77 \pm 0.11 \,\mu\text{as}$  with an rms of  $\sigma = 5.58 \pm 1.95 \,\mu\text{as}$ . Note that  $\sim 2 \,\text{per cent}$  of the l.o.s. have  $\theta_N$  values as large as 70  $\mu$ as. This result is important to interpret MA-SIV observations that require refraction angles as large as  $\sim 10 \,\mu\text{as}$  to explain the data in terms of IGM scintillation. As these values cannot be obtained by smooth IGM density models, Rickett et al. (2007) alternatively suggested that the source should be intrinsically variable. Our result shows instead that IGM scintillation can provide an alternative viable solution.

(c) For a z = 2 source, the average modulation index ranges from 0.01 ( $v_s = 5$  GHz) up to 0.2 ( $v_s = 50$  GHz). For  $v_s > 30$  GHz, the IGM contribution dominates over ISS modulation, and scintillation can be used as a probe of IGM physics.

(d) We analyse the observations from Koay et al. (2012), which are performed at  $v_{obs} = 8.4 \text{ GHz}$  for sources in  $0.3 \le z \le 2$ . Because of the high galactic latitude and emitting frequency (10.92  $\le v_s \le 25.2$ ) of the sources, we can neglect the Galactic ISM contribution. Within our model, the IGM produces a modulation index consistent within 4 per cent of Koay et al. (2012) observations. This implies that for this sub-sample of objects, the observed scintillation can be explained by IGM scintillation alone.

Scintillation as a tool to probe the ionized IGM is attractive due to its strong  $(\rho^2)$  density dependence and insensitivity to temperature thus allowing us to trace both the cool and the warm diffuse components. The drawback is that, being an integral quantity, it cannot yield precise spatial information of the underlying density structure along the l.o.s. Moreover, inverting the measured  $\theta_N/m_N$ to derive SMeau is not simple. Nonetheless, we have shown that for  $v_s > 30$  GHz, the IGM scintillation dominates over the ISS, yielding average  $m_N$  values in the observable range. Very high  $m_N$  values are due to the presence of highly non-linear structures along the l.o.s., and we have given a method to calculate the relative probability of finding such events in an unbiased survey. Pinpointing such events in an observation can be used to infer the presence of large mass concentrations, such as groups and clusters, possibly up to very high redshifts. In this case, our model offers a novel way to discover and study these objects. In the redshift range surveyed by Koay et al. (2012) ( $0 \le z \le 4$ ), a significant modulation suppression for sources at  $z \gtrsim 2$  has been observed. In the future, we aim at extending our model to higher redshifts, enabling us to test whether this effect is due to evolution in the properties of the ionized IGM, as hinted by our analysis (see Fig. 12).

The power of scintillation experiments to study large-scale structures would be additionally boosted by the combination with an independent IGM probe, as for example the Compton-y all-sky map, recently obtained by the *Planck* satellite (Planck Collaboration 2013). These maps show an obvious galaxy cluster tSZ signal that is well matched with blindly detected clusters in the *Planck* SZ catalogue. A joint study could be used to break the degeneracies affecting both techniques: since the scintillation amplitude depends on  $n_e^2$ , while the tSZ depends on both  $n_e$  and *T*, it would be possible to infer  $n_e$  and *T* at the same time. ]In addition, we could also obtain important information on the IGM clumping factor  $C = \langle n_e^2 \rangle / \langle n_e \rangle^2$ .

Alternatively, scintillation data can be combined with absorptionline experiments which give detailed information on the neutral density fraction along the l.o.s. to reconstruct the full (ionized+neutral) ionization field.

Finally, and along similar lines, scintillation can be coupled with Faraday rotation studies (Haverkorn & Spangler 2013). The magnitude of the effects is given, respectively, by the scattering and the rotation measure ( $\text{RM} \propto \int n_e B_{\parallel} ds$ , where  $B_{\parallel}$  is the magnetic field component parallel to the l.o.s.). Due to the different density dependence, one could obtain useful insights on the turbulent and magnetic field structure of the IGM. These experiments suitably fit the core science of forthcoming radio facilities such as SKA.

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# APPENDIX A: PDFS AND THEIR ERRORS

The PDFs in this paper are calculated with a kernel density estimate method, a technique similar to that implemented in SPH (e.g. Monaghan 1992). In general, for a scalar function *f* whose values are known on the finite ensemble  $\{x_i\} = \{x_1, \ldots, x_M\}$ , the density estimator on the *x* interval is given by

$$f_{\rm est}(x) = \sum_{i=1}^{M} f(x_i) K(x_i, x), \qquad (A1)$$

where *K* is a Gaussian smoothing kernel:

$$K\left(x_{i}, x_{j}\right) = (2\pi h)^{-3/2} \exp\left[-\left(\frac{x_{i} - x_{j}}{h}\right)^{2}\right], \qquad (A2)$$

with a constant bandwidth h that we have adopted from Silverman (1986),

$$h = 1.06 \sqrt{\langle x_i^2 \rangle} M^{-1/5};$$
 (A3)

 $\langle x_i^2 \rangle$  is the variance of the sample. Note that *h* represents the scale above which  $f_{est}$  becomes a good approximation of *f*.

Let us take the following functional form for *f*:

$$\mathbf{f} = \begin{cases} w(x) & x \in \{x_i\} \\ 0 & \text{otherwise,} \end{cases}$$

f

with w(x) a proper weighting function, which, when not explicitly stated, we have set to a constant. This choice of f enables us to interpret  $f_{est}$  as a PDF,

$$\frac{\mathrm{d}P}{\mathrm{d}x}(x) \propto \sum_{i=1}^{M} w(x_i) K(x_i, x), \qquad (A4)$$

where the proportionality constant is obtained by normalization of the PDF. As usual the CDF is obtained by integrating the PDF

$$P(< x) = \int_{\min_x}^x \frac{\mathrm{d}P}{\mathrm{d}x}(y) \,\mathrm{d}y\,,\tag{A5}$$

where  $\min_{x}$  indicates the minimum of the support of the PDF.

To propagate errors in the initial sample, we use a bootstrapping method. Let  $\{\epsilon_i\}$  be the relative errors associated with the sample  $\{x_i\}$ . From these two sets, it is possible to construct the set  $\{y_i\}$  defined by

$$y_i = x_i \left( 1 + \epsilon_i \mathcal{R} \right) \,, \tag{A6}$$

where  $\mathcal{R}$  is a random variable, uniformly distributed in the interval [-1,1].

We label a particular realization as the set  $\{y_i\}(\gamma)$ . Using equation (A5) it is possible to calculate the associated PDF,  $g(x, \gamma)$ . Finally, taking  $N_{pdf}$  realizations we can write the estimate for the PDF as an average on  $\gamma$ ,

$$\frac{\mathrm{d}P}{\mathrm{d}x}(x) = \left\langle g(x,\gamma) \right\rangle,\tag{A7}$$

with the associated error given by the rms of the realizations,

$$\Delta \left( \mathrm{d}P/\mathrm{d}x \right)(x) = \sqrt{\left\langle \left[ g(x,\gamma) - \left\langle g(x,\gamma) \right\rangle \right]^2 \right\rangle} \,. \tag{A8}$$

To assure a suitable convergence through the paper, we use  $N_{\rm pdf} = 5 \times 10^3$ .

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